



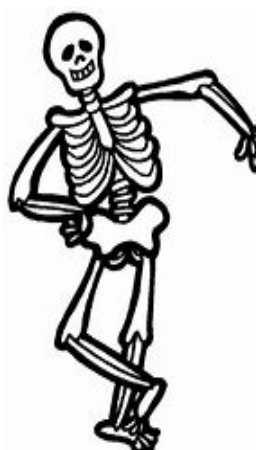
# Design Technology lessons at Holy Cross

What would we expect to see in Design Technology lessons in the school?

- Children working on objectives in line with the curriculum intent for Design Technology (as published on school website).
- Activities closely matched to the objective. All children are working on the same objective and are supported and / or challenged appropriately. \*
- Each Lesson begins with a short 'remembering more' section: 'Flashback Four' questions (two questions on previous learning within the current unit, and two questions on previous learning within Art).
- Current unit of work is placed within the chronology of previous units of work.
- Current lesson is placed within sequence of learning within the unit.
- Focus on clarifying key vocabulary (specific/ precise / accurate) and revisited often during the lesson.
- The lesson Knowledge Goals are given as 'takeaways' at the end of the lesson.
- Key questions are used as pre and post assessments for each unit.

\* Some children may be working below the year group and be taught a separate curriculum

## A skeleton outline of a Holy Cross Design Technology lesson:



Flashback Four
Chronology of the learning is identified (within the unit and previous learning)
Whole class teaching input
All children working on the same objective
Vocabulary focus: clarified when new and throughout the lesson.
Knowledge Goals are given as 'Take Aways' at the end of the lesson.